

What is claimed is:

1. A digital media player for a vehicle, comprising:  
5 a mass storage device operable to store digital content and to provide the stored digital content; and  
control circuitry coupled to the mass storage device, the control circuitry adapted to receive wired digital content from a home network and to receive broadcast signals containing encoded broadcast content, and being further adapted  
10 to receive occupant inputs indicating broadcast digital content to be stored on the mass storage device, the control circuitry operable in a storage mode to receive wired digital content from the home network and store the received content on the mass storage device and operable in response to occupant inputs to store selected broadcast content on the mass storage device, and the control circuitry operable in  
15 a play mode to select content stored on the mass storage device in response to user inputs and to play the selected content.
2. The digital media player of claim 1 wherein the control circuitry is further adapted to receive occupant inputs indicating desired wired digital content to  
20 be transferred to the mass storage device, and wherein the control circuitry is operable to communicate with the home network responsive to the occupant inputs to receive and store the desired wired digital content.
3. The digital media player of claim 1 wherein the mass storage device  
25 comprises a hard disk.
4. The digital media player of claim 1 wherein wired digital content comprises at least one of audio, video, photographic, and textual content.

5. The digital media player of claim 1 wherein the wired digital content includes navigational files which, when played, allow the occupant to navigate the vehicle to a desired location.

5 6. The digital media player of claim 1 wherein the broadcast signals comprise at least one of AM and FM broadcast signals.

7. The digital media player of claim 1 wherein the control circuitry operates in the storage mode to receive wired digital content from the home network responsive to the digital media player being proximate the home network.  
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8. The digital media player of claim 1 wherein the control circuitry operates in the storage mode to receive wired digital content from the home network at predetermined times when the digital media player is proximate the home network.  
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9. The digital media player of claim 1 wherein the control circuitry is further adapted to receive an activation signal, and wherein the control circuitry operates in the storage mode to receive wired digital content from the home network responsive to the activation signal being activated.  
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10. A digital media player, comprising:  
a processor;  
a mass storage device coupled to the processor;  
25 a broadcast receiver module coupled to the processor and coupled to the mass storage device;  
a control panel coupled to the broadcast receiver module; and  
a wireless communications module coupled to the mass storage device.

30 11. The digital media player of claim 10 wherein the broadcast receiver module comprises an AM/FM receiver module.

12. The digital media player of claim 10 wherein the processor comprises a digital signal processor.

5 13. The digital media player of claim 10 wherein the mass storage device comprises a hard disk coupled to a disk controller.

14. The digital media player of claim 10 further comprising a display coupled to the processor.

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15. The digital media player of claim 10 further comprising a digital-to-analog converter coupled to the processor.

16. The digital media player of claim 10 further comprising speakers operable to generate audible sounds responsive to signals provided by the processor.

17. A digital content system, comprising:  
a home network adapted to receive and store content from a computer network, and including a wireless communications port to communicate with external devices; and

a digital media player contained in a vehicle, the digital media player including,

a mass storage device operable to store digital content and to provide the stored digital content; and

control circuitry operable to communicate with the home network through the wireless communications port, the control circuitry coupled to the mass storage device and being adapted to receive broadcast signals containing encoded broadcast content and to receive occupant inputs indicating broadcast digital content to be stored on the mass storage device, the control circuitry operable in a storage mode to receive wired digital content from the home network and store the

received content on the mass storage device, and operable in response to occupant inputs to store selected broadcast content on the mass storage device, and the control circuitry operable in a play mode to select content stored on the mass storage device in response to user inputs and to play the selected content.

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18. The digital content system of claim 17 wherein the control circuitry is further operable to receive an activation signal from the vehicle and in response to the activation signal being operable to initiate operation in the storage mode to receive wired digital content from the home network.

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19. The digital content system of claim 18 wherein the vehicle activates the activation signal responsive to the vehicle being turned off.

20. The digital content system of claim 18 wherein the vehicle activates the activation signal responsive to the vehicle being turned on.

21. The digital content system of claim 17 wherein the control circuitry operates in the storage mode to receive wired digital content from the home network responsive to the vehicle being proximate the wireless communications port in the home network.

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22. The digital content system of claim 17 wherein the control circuitry operates in the storage mode to receive wired digital content from the home network at predetermined times when the vehicle is proximate the wireless communications port in the home network.

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23. The digital content system of claim 17 wherein the control circuitry is further adapted to receive occupant inputs indicating desired wired digital content to be transferred to the mass storage device, and wherein the control circuitry is operable to communicate with the home network responsive to the occupant inputs to receive and store the desired wired digital content.

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24. The digital content system of claim 17 wherein wired digital content comprises at least one of audio, video, photographic, and textual content.

5        25. The digital content system of claim 17 wherein the wired digital content includes navigational files which, when played, allow an occupant to navigate the vehicle to a desired location.

10       24. The digital content system of claim 17 wherein the broadcast signals comprise at least one of AM and FM broadcast signals.

25. A method of playing digital content in a vehicle, comprising:  
positioning the vehicle proximate a specific location;  
when positioned in the specific location, storing wired digital content on a  
15 mass storage device contained in the vehicle;  
receiving broadcast signals containing encoded broadcast content;  
from within the vehicle, selecting broadcast content to be stored on the mass storage device;  
storing the selected broadcast content;  
20 selecting content stored on the mass storage device; and  
playing the selected content.

26. The method of claim 25 wherein the broadcast signals comprise AM/FM broadcast signals.

25       27. The method of claim 25 wherein positioning the vehicle proximate a specific location comprising positioning the vehicle proximate a residence.

30       28. The method of claim 25 wherein storing wired digital content on a mass storage device contained in the vehicle comprises storing at least one of audio, video, photographic, and textual content.

29. The method of claim 25 wherein storing wired digital content on a mass storage device contained in the vehicle comprises storing navigational files which, when played, allow an occupant to navigate the vehicle to a desired location.

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30. The method of claim 25 wherein playing the selected content comprises generating audible sounds where the selected content is audio content and generating visual displays where the selected content is video, photographic, navigational, or other types of visual content.

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